

Creating a openITCOCKPIT Development System

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Create a virtual machine

We recommend to create a new virtual machine (e.g. with [VirtualBox](#)) which fulfill the minimum requirements:

OS	Hard drive	Memory	CPU Cores
Ubuntu Focal 20.04 (64 Bit)	20GB	2048MB	2

To access the virtual machine via the network, the easiest method is to use a "Bridged Network".

If you don't want to use a "Bridged Network" we recommend to add 2 network cards to the VM. On in "NAT" mode to access the internet and on in "Host-Only Network" so you can access the VM from your local computer.

Read more about networking with VirtualBox at: <https://www.virtualbox.org/manual/ch06.html>

If preferred you can also use "Ubuntu Desktop" to get a graphical environment.

Prepare the operating system

Please make sure that your system has installed the latest updates

```
sudo add-apt-repository universe
sudo apt-get update
sudo apt-get dist-upgrade
```

Install required packages for development

```
sudo apt-get dist-upgrade vim git tmux screen mc htop curl wget ca-certificates sysstat nfs-kernel-server samba-common samba gnupg2 apt-transport-https
```

Enable the "root" user

By default the root user is disabled on Ubuntu.

Use *sudo* to switch to the root user.

```
sudo su
```

Set a new password for the root user with the command "passwd"

```
passwd
```

passwd example

```
root@oitc-dev:/home/dziegler# passwd
New password:
Retype new password:
passwd: password updated successfully
root@oitc-dev:/home/dziegler#
```

Enable root login through SSH (optional)

Open the file "/etc/ssh/sshd_config" and change the following line

/etc/ssh/sshd_config

```
PermitRootLogin yes
```

Apply the changes

```
systemctl restart sshd
```

You can now connect as root user via SSH.

Install openITCOCKPIT

As you want to setup a development system of openITCOCKPIT we assume that you are familiar with the openITCOCKPIT setup process. For more information on how to setup an openITCOCKPIT System, please see: https://openitcockpit.io/download_server/

```
curl https://packages.openitcockpit.io/repokey.txt | sudo apt-key add -

echo "deb https://packages.openitcockpit.io/openitcockpit/$(lsb_release -sc)/stable $(lsb_release -sc) main" |
sudo tee /etc/apt/sources.list.d/openitcockpit.list
sudo apt-get update

sudo apt-get install openitcockpit
```

Setup openITCOCKPIT

Use the setup wizard of openITCOCKPIT to create a user for the web interface. It's not required that the used email address exists.

```
sudo /opt/openitc/frontend/SETUP.sh
```



```
-----
Setup openITCOCKPIT and create your first user.
-----
Please enter your first name
> Developer
Please enter your last name
> Developer
Please enter your email address. This will be the username for the login.
> admin@example.org
The password must consist of 6 alphanumeric characters and must contain at least one digit
Please enter a password for the login.
> abc123
Please confirm your password
> abc123
User "admin@example.org" created successfully
Please enter the FQDN or IP address of your openITCOCKPIT Server. If you do not know your IP address enter a random one and change it via the interface later.
System Address or FQDN?
[oitc-dev] >
Hostname was set to "oitc-dev"
The installer will now ask you for your mail configuration
This configuration is used by the interface and the monitoring engine to send emails.
It is recommended to install a local mail server!
The settings get saved to the file /opt/openitc/frontend/config/email.php and could be always changed later on...
If you want to use a local installed mail server (e.g.postfix) enter 127.0.0.1 as address and left username and password blank
Please enter the address of your mail server (e.g. mail.example.org)
[127.0.0.1] >
Please enter the port of your mail server
[25] >
openITCOCKPIT requires a valid mail address to send emails. (e.g. openitcockpit@example.org)
Please enter a sender email address
[openitcockpit@example.org] >
Your username may looks like:
"domain\jdoe"</> or "john.doe@example.org"
If required, set a username, or leave it blank if you don't need a user
>
Please enter your password, or leave it blank if you don't need a password
>
E-Mail sender was set to "openitcockpit@example.org"
Mail configuration "/opt/openitc/frontend/config/email.php" saved successfully.
Create MySQL partitions ...OK
-----
You can now open the web frontend in your browser and login. Have a nice day!
-----
```

Setup phpMyAdmin (optional)

phpMyAdmin is a web based mysql database management tool. After the installation it is reachable at <https://xxx.xxx.xxx.xxx/phpmyadmin>. You can find the MySQL username and password in the file "/opt/openitc/etc/mysql/mysql.cnf"

```
sudo apt-get install phpmyadmin
```

MySQL username and password

```
dziegler@oitc-dev:~$ sudo cat /opt/openitc/etc/mysql/mysql.cnf
; Automatically generated for openITCOCKPIT scripts. DO NOT TOUCH!
[client]
database = openitcockpit
host = localhost
user = openitcockpit
password = zw8upknsKte2pGvn
port = 3306
dziegler@oitc-dev:~$
```

Install PHP-Composer

Composer is a package manager for php libraries and required for openITCOCKPIT development systems.

```
curl -o composer-setup.php https://getcomposer.org/installer
php composer-setup.php
sudo cp composer.phar /usr/local/bin/composer
```

Clone the source code from GitHub

openITCOCKPIT use git as version control system. The repository is publicly hosted on GitHub.

Fork the openITCOCKPIT repository

Even if not required it is highly recommended to create a personal fork of the official openITCOCKPIT repository.

It is required if you want to contribute to the openITCOCKPit project. If you just want to look around (or have no GitHub account yet) you can clone the official openITCOCKPIT repository instead.

Fork the openITCOCKPIT repository: <https://github.com/it-novum/openITCOCKPIT> via the GitHub web interface.



Forking it-novum/openITCOCKPIT

It should only take a few seconds.

Refresh



Clone your personal repository (recommended)

Delete the data installed by apt

```
sudo su
rm -rf /opt/openitc/frontend
```

Clone the repository (replace YOUR_ACCOUNT_NAME with your GitHub user)

```
cd /opt/openitc/
git clone -b development https://github.com/YOUR_ACCOUNT_NAME/openITCOCKPIT frontend
```

Clone official openITCOCKPIT repository (only recommended if you do not have a GitHub account)

Delete the data installed by apt

```
sudo su
rm -rf /opt/openitc/frontend
```

```
cd /opt/openitc/
git clone -b development https://github.com/it-novum/openITCOCKPIT frontend
```

Install dependencies

Please make sure to run all commands as root user (sudo su)

Install PHP dependencies

```
cd /opt/openitc/frontend

composer install

rm -f /opt/openitc/frontend/config/app_local.php
```

Install JavaScript dependencies

```
cd /opt/openitc/frontend

npm install
```

Update database and fix file permissions

```
openitcockpit-update --cc --rights
```

Enable openITCOCKPIT development mode (permanently)

As developer you want to enable the development features of openITCOCKPIT such as printing error messages to the browser, enabling the global php methods "dd(\$var)" and "debug(\$var);" and force the browser to load uncompressed CSS and JavaScript files.

Please make sure to run all commands as root user (sudo su)



Please be aware, that enabling the debug mode could lead to leakage of sensitive information.

```
echo "OITC_DEBUG=1" >> /etc/environment
export OITC_DEBUG=1

sed -i 's/OITC_DEBUG 0/OITC_DEBUG 1/g' /etc/nginx/openitc/master.conf
systemctl restart nginx
```

Start hacking 😊

Access the files from a remote system (IDE) (optional)

Most of the time your development environment (e.g. PhpStorm or Visual Studio Code) is not running on the same system as openITCOCKPIT does.

There are three common ways to access the source code from your IDE.

Through NFS (Linux and macOS clients)

Open the file "/etc/exports" on your openITCOCKPIT server and create a new record like this: (You can set access to a single ip address or to an entire subnet like in the given example. Please make sure to adjust the ip address to your network)

```
/opt/openitc/frontend/ 192.168.56.0/24(rw,no_subtree_check,no_root_squash,all_squash,anonuid=33,anongid=33)
```

```
sudo exportfs -a
```

Mount the NFS share on a Linux client

```
sudo apt-get install nfs-common

mkdir ~/openitcockpit-frontend
mount xxx.xxx.xxx.xxx:/opt/openitc/frontend ~/openitcockpit-frontend
```

Make sure to replace xxx.xxx.xxx.xxx with the ip address of your openITCOCKPIT server.

You can now open the folder "~/openitcockpit-frontend" with your IDE.

```
umount ~/openitcockpit-frontend
```

Mount the NFS share on a macOS client

```
mkdir ~/openitcockpit-frontend  
sudo mount_nfs -o resvport xxx.xxx.xxx.xxx:/opt/openitc/frontend ~/openitcockpit-frontend
```

Make sure to replace xxx.xxx.xxx.xxx with the ip address of your openITCOCKPIT server.

You can now open the folder "~/openitcockpit-frontend" with your IDE.

```
sudo umount ~/openitcockpit-frontend
```

Through SMB (Window, Linux and macOS clients)

First you need to setup the SMB daemon on the openITCOCKPIT Server.

```
sudo cp /etc/samba/smb.conf /etc/samba/smb.conf.backup
```

Replace your current smb configuration located at "/etc/samba/smb.conf" with the following file:

/etc/samba/smb.conf

```
[global]
  workgroup = WORKGROUP
  server string = %h server (Samba, Ubuntu)

#### Debugging/Accounting ####
  log file = /var/log/samba/log.%m
  max log size = 1000
  logging = file
  panic action = /usr/share/samba/panic-action %d

##### Authentication #####
  server role = standalone server
  obey pam restrictions = yes
  unix password sync = yes
  passwd program = /usr/bin/passwd %u
  passwd chat = *Enter\snew\s*\spassword:* %n\n *Retye\snew\s*\spassword:* %n\n
*password\supdated\ssuccessfully* .
  pam password change = yes

  security = user
  guest only = yes
  map to guest = bad user
  guest account = nobody

##### Misc #####
  usershare allow guests = yes

#===== Share Definitions =====
[frontend]
  path = /opt/openitc/frontend
  available = yes
  browseable = yes
  guest ok = no
  writeable = yes
  create mask = 0644
  directory mask = 0755
  force user = www-data
  valid users = www-data
```

Set a password for the user "www-data" to access the data via samba.

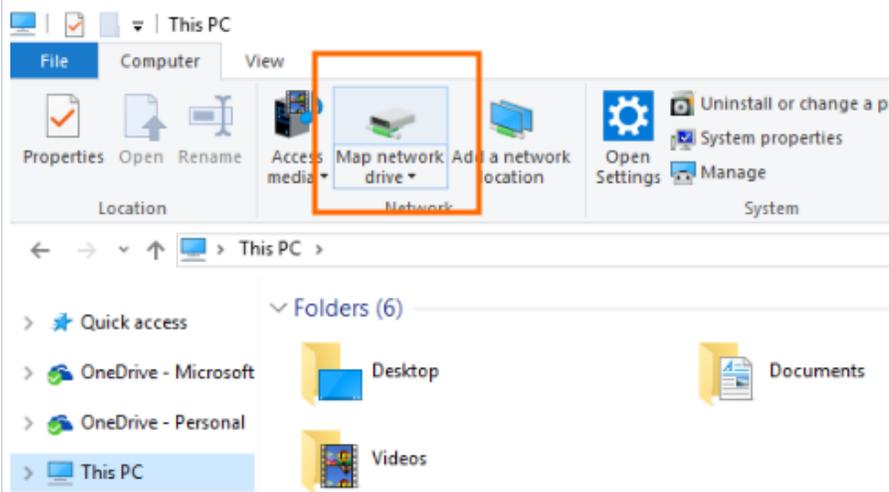
```
smbpasswd -a www-data
```

Apply the changes

```
sudo systemctl restart smbd
```

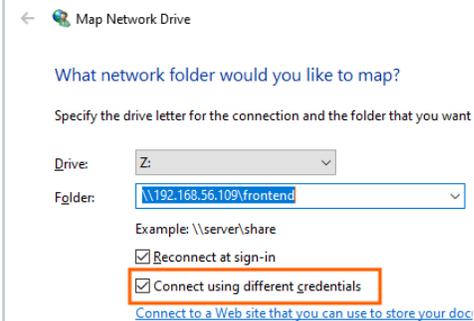
Mount the SMB share on a Windows client

Open Windows Explorer and click on "Map network drive"



Map your smb share as a network drive.

Make sure to tick "Connect using different credentials"



Open "Z:\" with your IDE

Help: <https://support.microsoft.com/en-us/help/4026635/windows-10-map-a-network-drive>

Mount the SMB share on a macOS client

Go to finder and press CMD+k



Use "www-data" as user and the password you set at



Open "/Volumes/frontend" with your IDE

Through SSH (cross-platform - depends on the IDE)

Many IDEs support to access remote files via FTP, SFTP or SSH. The setup process depends on the IDE you like to use.

Please search the web for something like "<IDE NAME> remote ssh project".

Setup for PhpStorm: <https://www.jetbrains.com/help/phpstorm/create-new-project-add-remote-server.html>

Setup for Visual Studio Code: <https://code.visualstudio.com/docs/remote/ssh>

Continue reading

- [Creating a new openITCOCKPIT Module](#)
- [Creating a new openITCOCKPIT check plugin](#)
- [Create your own openITCOCKPIT translation](#)